OUTLINE FOR A PROJECT VIDEO:

1. Title Slide with spoken introduction of the big idea (the motivation/need, and briefly what we offer in response, with accompanying video footage, or a series of still, and maybe some design/concept drawings)
2. Briefly, a description of home+’s components, usually identified in a still photograph
3. Still images or drawings of the different possible configurations of home+. Name/number these
4. Scenario with [Grandma]. Video footage is cut to allow quick passage of time, as the story is spoken as a narration.
5. Technical description of the three home+ components - how they work individually and together - with still photos labeled to identify key parts (motors, sensors, lights, switches, …)
6. Closing “big idea” of what home+ can do, and what the future might bring with video footage and/or series of still images.

REQUIREMENTS, TEMPLATES

CHI Video Showcase – DEADLINE in mid January

e.g. https://chi2016.acm.org/wp/video-showcase/

EXAMPLES

-> my previous one-page CyberPLAYce video paper as a model
-> link to the accompanying CyberPLAYce video
   https://www.youtube.com/watch?v=KVwMA8m2_2I&feature=youtu.be
-> link to our AWE video, presented at the IROS video session:

WARNING ABOUT MUSIC

If music is used in the video, it cannot be copyrighted music. This means make your own music, or locate music with no copyright, or don’t use music. For my ART video (30 seconds for CHI), I wrote/performed the music myself. For CyberPLAYce, I used music via “creative commons”: http://creativecommons.org/legalmusicforvideos, which offers a link, for instance, to “Free Music Archive” where you can select music from categories (e.g. http://freemusicarchive.org/genre/Electronic/). The point, however, is to select music that “fits” your project rather than only providing an ambient backdrop. A “techno groove” or “ambient electronic” track might be the wrong music to establish the emotional atmosphere for your project!
NATIVE FORMATS AND EDITING
If you edit the video in iMovie, be aware that iMove can handle these native formats:

D, HDV, AVCHD, Apple Intermediate Codec, Apple Animation Codec, Motion JPEG/A, iFrame, h.264, some, but not all, varieties of MP4

.mov is a container. If it contains one of the above, it will work.
.mp4 is a container. If it contains one of the above it will work.
.avi is a container. If it contains one of the above, it might work without conversion, but can probably be converted.

DIVX, Windows Media files, etc. need to be converted.